

# Rooms

## PANiQ ROOM

### Amusement Centres

#### Abandoned Military Bunker on the Rocks

Your mission as a member of an investigating team: A BUNKER! Get into a military bunker on the Rocks, where you need to find confidential documents for the government. The red file, the target of your mission, contains irreplaceable confidential data. It turns out however, that the place is a trap. The door locks as soon as you enter and there is no way out. It takes several hours for the rescue team to get there, but you cannot wait that long, as you find a bomb and time is ticking fast! You have only 60 minutes left!

#### Supercell 117

You find yourselves in a cell hand-cuffed and blindfolded, with stifling smoke. You have no idea how you got there. You are locked away from each other at the beginning in 2 separate neighbouring cells, and the situation is not looking good at all. One thing you know for sure: you have to get out in 60 min! Would you save your own life only, or would you care for your TEAM as well? If you wanna make it you should work as one TEAM! The choice is yours, but time is running out, and the guards are arriving soon.

#### SEN3ES

You enter the mysterious house of a famous magician, in search of his lost secrets. As you continue through the rooms of the house, the doors close behind you and there doesn't seem to be a way back. Is the magician still around? Don't let yourself be tricked or let him screw with your mind. You need to overcome the magician's tricks and escape using your senses. You may lose your sense of time, but remember that you only have 60 minutes to get out! If you don't, the magician will be stuck in your mind forever.